

# K I T H B O O K : ROCKERS™

Changing The Dreaming

Name: \_\_\_\_\_ Court: \_\_\_\_\_ Seeming: \_\_\_\_\_  
 Player: \_\_\_\_\_ Legacies: \_\_\_\_\_ Society: \_\_\_\_\_  
 Chronicle: \_\_\_\_\_ House: \_\_\_\_\_ Motley: \_\_\_\_\_

## Attributes

Physical	Social	Mental
Strength _____ ●○○○○	Charisma _____ ●○○○○	Perception _____ ●○○○○
Dexterity _____ ●○○○○	Manipulation _____ ●○○○○	Intelligence _____ ●○○○○
Stamina _____ ●○○○○	Appearance _____ ●○○○○	Wits _____ ●○○○○

## Abilities

Talents	Skills	Knowledges
Alertness _____ ○○○○○	Crafts _____ ○○○○○	Chimerical Alchemy _____ ○○○○○
Athletics _____ ○○○○○	Drive _____ ○○○○○	Computer _____ ○○○○○
Brawl _____ ○○○○○	Etiquette _____ ○○○○○	Enigmas _____ ○○○○○
Dodge _____ ○○○○○	Firearms _____ ○○○○○	Gematria _____ ○○○○○
Empathy _____ ○○○○○	Leadership _____ ○○○○○	Greymayre _____ ○○○○○
Intimidation _____ ○○○○○	Melee _____ ○○○○○	Investigation _____ ○○○○○
Kenning _____ ○○○○○	Mining _____ ○○○○○	Lore _____ ○○○○○
Persuasion _____ ○○○○○	Security _____ ○○○○○	Medicine _____ ○○○○○
Streetwise _____ ○○○○○	Stealth _____ ○○○○○	Politics _____ ○○○○○
Subterfuge _____ ○○○○○	Survival _____ ○○○○○	Science _____ ○○○○○

## Advantages

Backgrounds	ARTS	Realms
_____ ○○○○○	_____ ○○○○○	_____ ○○○○○
_____ ○○○○○	_____ ○○○○○	_____ ○○○○○
_____ ○○○○○	_____ ○○○○○	_____ ○○○○○
_____ ○○○○○	_____ ○○○○○	_____ ○○○○○
_____ ○○○○○	_____ ○○○○○	_____ ○○○○○

### Other Traits

### Glamour

### Health

_____ ○○○○○○○○○○○○○		Real	Chimerical
_____ □□□□□□□□□□	Bruised	□	□
_____	Hurt	-1 □	□
_____	Injured	-1 □	□
_____	Wounded	-2 □	□
_____	Mauled	-2 □	□
_____	Crippled	-5 □	□
_____	Incapacitated	□	□

### Willpower

### Banality

### BIRTHRIGHTS/FRAILTIES

= Ravaging/CDusing Threshold = \_\_\_\_\_  
 Experience:  \_\_\_\_\_  
 \_\_\_\_\_ ○○○○○○○○○○○○○  
 \_\_\_\_\_ □□□□□□□□□□  
 Create CHIMERA  
 [x]-[y]-[z]  
 [Flaw: Intrinsic Flaw in Creations]

# K I T H B O O K : ROCKERS™

Changing The Dreaming

Fellowship/Household: \_\_\_\_\_  
 Master/Leige Lord: \_\_\_\_\_

Societies/Guilds: \_\_\_\_\_  
 Sam Day: \_\_\_\_\_

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

## Experience

Total: \_\_\_\_\_  
 Gained From: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Total Spent: \_\_\_\_\_  
 Spent On: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Combat

Weapon	Difficulty	Damage	Range	Rate	Clip	Conceal

Maneuver	Difficulty	Damage
Punch	6	Strength
Grapple	6	Strength
Kick	7	Strength + 1
Body Slam	7	Special

## ARMOR

Class: \_\_\_\_\_ Rating: \_\_\_\_\_ Penalty: \_\_\_\_\_ Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

K I T H B O O K :

# ROCKERS

Changing The Dreaming

Contacts

Mentor

Holdings

Oaths Suorn

Dreamers

Creations

Retinue

Vassals

## Possessions

Gear (Carried)

Chimerical Items

Treasures

Chimerical Companions

## Freeholds

Location

Description

K I T H B O O K :

# ROCKERS

Changing The Dreaming

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## History

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### Prelude

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Date Ennobled: \_\_\_\_\_ Secret Societies: \_\_\_\_\_

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## Appearance

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Chronological Age: _____	Mortal: _____
Apparent Age: _____	_____
Date of Birth: _____	_____
Fae Name: _____	_____
Hair: _____	_____
Eyes: _____	Fae: _____
Race: _____	_____
Nationality: _____	_____
Height: _____	_____
Weight: _____	_____

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## Visuals

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Oath Bonds Chart

Character Sketch

