

The Bygone Bestiary

MAGICAL BEAST

NAME:

ELEMENT AFFINITY:

SPECIES:

PLAYER:

NATURE:

CONCEPT:

CHRONICLE:

DEMEANOR:

AFFILIATED GROUP:

ATTRIBUTES

PHYSICAL

Strength _____ ●○○○○○○
 Dexterity _____ ●○○○○○○
 Stamina _____ ●○○○○○○

SOCIAL

Charisma _____ ●○○○○○○
 Manipulation _____ ●○○○○○○
 Appearance _____ ●○○○○○○

MENTAL

Perception _____ ●○○○○○○
 Intelligence _____ ●○○○○○○
 Wits _____ ●○○○○○○

ABILITIES

TALENTS

Alertness _____ ○○○○○○
 Athletics _____ ○○○○○○
 Awareness _____ ○○○○○○
 Brawl _____ ○○○○○○
 Dodge _____ ○○○○○○
 Empathy _____ ○○○○○○
 Expression _____ ○○○○○○
 Flying _____ ○○○○○○
 Intimidation _____ ○○○○○○

SKILLS

Acrobatics _____ ○○○○○○
 Elusion _____ ○○○○○○
 Etiquette _____ ○○○○○○
 Foraging _____ ○○○○○○
 Hiding _____ ○○○○○○
 Melee _____ ○○○○○○
 Stealth _____ ○○○○○○
 Survival _____ ○○○○○○
 Wild Hunting _____ ○○○○○○

KNOWLEDGES

Animal Speech _____ ○○○○○○
 Beast Lore _____ ○○○○○○
 Cosmology _____ ○○○○○○
 Culture _____ ○○○○○○
 Enigmas _____ ○○○○○○
 Linguistics _____ ○○○○○○
 Lore _____ ○○○○○○
 Metaphysics _____ ○○○○○○
 Occult _____ ○○○○○○

ADVANTAGES

SPECIAL ADVANTAGES

_____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○

BACKGROUNDS

_____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○

MERITS & FLAWS

OTHER TRAITS

_____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○

WILLPOWER

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Combat Manuevers		
Type	Difficulty	Damage

HEALTH (FILL IN AS NEEDED)

EXPERIENCE

ARMOR: _____

Attributes: (7/5/3) Abilities: (11/7/4) Backgrounds: 3 Special Advantages: 6 Freebie Points: 21 (5/2/1/2)